


Portrait	Identity	Miscellaneous	266 Points
	Name: <a href="#">August von Arnfels</a>	Created: 2020 May 16 at 00:00	<b>0</b> Unspent
	Title: <a href="#">Count of Arnfels</a>	Modified: 2020 Sep 19 at 23:52	0 Race
	Player: <a href="#">P.P.A.</a>	Options: wmdkstC	80 Attributes
<b>Description</b>			186 Advantages
Gender: <a href="#">Male</a>	Height: <a href="#">1.8 m</a>	Hair: <a href="#">Platinum blond, straight, short</a>	-47 Disadvantages
Age: <a href="#">25</a>	Weight: <a href="#">62 kg</a>	Eyes: <a href="#">Blue-green</a>	-5 Quirks
Birthday: <a href="#">August 13</a>	Size: <a href="#">+ 0</a>	Skin: <a href="#">Fair</a>	52 Skills
Religion: <a href="#">Vitrus</a>	TL: <a href="#">6</a>	Hand: <a href="#">Right</a>	0 Spells

Attributes	Fatigue	Hit Locations				Encumbrance, Move & Dodge			
	Current	Roll	Where	Penalty	DR	Level	Max Load	Move	Dodge
[0] <a href="#">10</a> Strength (ST)	[0] Basic	-	Eye	-9	0	0 None	20 lb	5	8
[20] <a href="#">11</a> Dexterity (DX)	Tired	3-4	Skull	-7	2	• 1 Light	40 lb	4	7
[60] <a href="#">13</a> Intelligence (IQ)	Collapse	5	Face	-5	0	2 Medium	60 lb	3	6
[0] <a href="#">10</a> Health (HT)	Unconscious	6-7	Right Leg	-2	4	3 Heavy	120 lb	2	5
[0] <a href="#">13</a> Will		8	Right Arm	-2	4	4 X-Heavy	200 lb	1	4
13 Fright Check	<b>Hit Points</b>	9-10	Torso	0	4	<b>Lifting &amp; Moving Things</b>			
[0] <a href="#">5.25</a> Basic Speed	Current	11	Groin	-3	4	20 lb Basic Lift			
[0] <a href="#">5</a> Basic Move	[0] Basic	12	Left Arm	-2	4	40 lb One-Handed Lift			
[0] <a href="#">13</a> Perception (Per)	Reeling	13-14	Left Leg	-2	4	160 lb Two-Handed Lift			
13 Vision	Collapse	15	Hand	-4	0	240 lb Shove & Knock Over			
13 Hearing	Check #1	16	Foot	-4	3	480 lb Running Shove & Knock Over			
13 Taste & Smell	Check #2	17-18	Neck	-5	4	300 lb Carry On Back			
13 Touch	Check #3	-	Vitals	-3	4	1,000 lb Shift Slightly			
1d-2 Basic Thrust	Check #4								
1d Basic Swing	Dead								

Melee Weapons	Usage	Lvl	Parry	Block	Damage	Reach	ST
Ogre Blade	Swing	12	9	No	1d+2 cut	1	10
Ogre Blade	Thrust	12	9	No	1d+1 imp	1	10
Walking stick (Ornate +3) A detailed, gilded (+20 CF) bronze lionhead atop a black lacquer stick carved with moresques (Relief, +1.5 CF)	Swung	12	9	No	1d+1 cr	1	10
Walking stick (Ornate +3) A detailed, gilded (+20 CF) bronze lionhead atop a black lacquer stick carved with moresques (Relief, +1.5 CF)	Thrust	12	9	No	1d-1 cr	1	10

Ranged Weapons	Usage	Lvl	Acc	Damage	Range	RoF	Shots	Bulk	Rcl	ST
Smith Self-loading automatic pistol (Ornate +3) Ornately decorated (+4 CF) gold damascene (+20 CF), Lanyard Ring	7.75X25mm	7	2	1d+1(2) pi-	150/1500	3	8+1(3)	-2	2	9

Advantages & Disadvantages	Pts	Ref	Skills			
			SL	RSL	Pts	Ref
Ogre Blade	8		Battlesuit/TL6	10	DX-1	1 B192
▼ Breakable (DR 6-15, SM -2); Unique; Can Be Stolen			Driving/TL6 (Motorcycle)	10	DX-1	1 B188
Innate Attack (Burn) 2 Affects Insubstantial; Follow-Up (Ogre Blade (Melee Attack)); Accessibility (Only on sufficiently spooky foes)	2	B61	Administration	12	IQ-1	1 B174
Ogre Blade Melee Attack (Reach 1); Affects Insubstantial; Cutting 0.6 (+2. Alternate Attack); ST-Based, Limited; Impaling 0.9 (+3)	6		Body Language Default: Psychology - 4	12	Per-1	1 B181
Ally (Order of Purity) Point total (75% of your starting points); Appears fairly often (9-); Group of 11-20; Favor	5	B36	Broadsword	12	DX+1	4 B208
Ally (Bodyguard) Point total (100% of your starting points); Appears almost all the time (15-)	15	B36	Connoisseur (Antiques)	13	IQ+0	2 B185
			Connoisseur (Visual Arts)	12	IQ-1	1 B185
			Criminology/TL6 Default: Psychology - 4	13	IQ+0	2 B186
			Current Affairs/TL6 (Business)	13	IQ+0	1 B186
			Detect Lies Default: Psychology - 4	12	Per-1	2 B187
			Diplomacy	12	IQ-1	1 B187

Advantages & Disadvantages		Pts	Ref	Skills		SL	RSL	Pts	Ref
Ally (Mercs) Point total (75% of your starting points); Appears fairly often (9-); Group of 6-10		18	B36	Economics Default: Finance - 3	11	IQ-2	1	B189	
Ally (Order of Purity) Point total (75% of your starting points); Appears fairly often (9-); Group of 11-20; Favor		5	B36	Fast-Draw (Pistol)	11	DX+0	1	B194	
Contact (Katharina von Arnfels) Effective skill (15); Appears fairly often (9-); Usually reliable Current Affairs (People)		4	B44	Finance	13	IQ+0	4	B195	
▼ Advantages		122		First Aid/TL6	13	IQ+0	1	B195	
Appearance Attractive		4	B21	Guns/TL6 (Pistol) Default: Guns/TL6 (Shotgun) - 2	13	DX+2	4	B198	
Charisma 1 +1/level to Influence rolls		5	B41	Guns/TL6 (Shotgun)	11	DX+0	1	B198	
Fearlessness 1		2	B55	Heraldry Default: Savoir-Faire (High Society) - 3	12	IQ-1	1	B199	
Independent Income 5		5	B26	History (Economy)	12	IQ-1	2	B200	
Luck Usable once per hour of play		15	B66	History (Nobility)	12	IQ-1	2	B200	
Penetrating Voice		1	B101	Intimidation	13	Will+0	2	B202	
Rapier Wit		5	B79	Leadership	13	IQ+0	1	B204	
Status 2 Old Nobility, Millionaire		10	B28	Observation	13	Per+0	2	B211	
Wealth, Multimillionaire 1		75	B25	Poetry	12	IQ-1	1	B214	
▼ Disadvantages		-52		Psychology	10	IQ-3	4	B216	
Broad-Minded		-1	B163	Public Speaking	13	IQ+0	1	B216	
Bully CR: 12 (Resist Quite Often)		-10	B125	Savoir-Faire (High Society)	13	IQ+0	1	B218	
Callous Accessibility (Towards everyone except people especially dear to him (family, good friends, lover, etc.))		-4	B125	Savoir-Faire (Mafia)	13	IQ+0	1	B218	
Chauvinistic Class, race, sex		-1	B163	Sex Appeal	12	HT+2	4	B219	
Code of Honor (Gentleman's)		-10	B127	Swimming	8	HT+0	1	B224	
Dislikes apples.		-1	B164						
Distinctive Features Fashion		-1	B165						
Noisy 2		-4	B146						
Overconfidence CR: 9 (Resist Fairly Often)		-7	B148						
Proud		-1	B164						
Sense of Duty Those who submit to his authority		-5	B153						
Truthfulness CR: 9 (Resist Fairly Often)		-7	B159						
Language: Galician Native; Spoken (Native); Written (Native)		0	B24						
Language: Visigard Spoken (Accented); Written (Broken)		3	B24						
Language: Yuanqi Spoken (Native); Written (Native)		6	B24						

Qty	Carried Equipment (32.1832 lb; \$70,234)	Uses	\$	Weight	\$	Weight	Ref
1	▼ Equipment		0	0 lb	70,234	32.1832 lb	
1	Bundles of cash 100 \$ notes, in rolls of 1000 \$		10,000	0 lb	10,000	0 lb	

